<u>Master Class Four</u> – **Integrating Technologies in Healthcare Learning Environments**

Aim:

It is recognised that in organisations with a broad range of staff from early career professionals to those established in their mid and late careers that the spectrum of learning styles can present issues, particularly around the use of learning technologies. Such is the pace of technological change in the learning environment, and with the acknowledgement that there may be some resistance to new technologies, this masterclass is focussed upon the integration of learning technologies, skills development in their use, and how to overcome barriers to this fast developing learning environment. Use of a virtual online learning environment will be demonstrated and explored in both the masterclass and the afternoon practical skills session.

Learning outcomes:

1. Integrating technology appropriately into learning environments.

2. Signposting for further development of skills: webinars, e-learning, apps, social media, websites, blogs and simulators

3. Overcoming and barriers to developing technologies and future proofing educators for our future workforce

Additional comments to support the outcomes above for this Master Class:

- Using technology to support communication with learners

- Strategic outreach to positively impact outcomes eg uptake at educator updates improved to maintain live register

- Raising the profile of and visibility of network, learners, support and resources available

- Different approaches to enable network members to support mentors, and communicate with each other eg webinars, discussion forums etc

- Maximise Systems currently available

- Identify further learning needs through the Masterclass specifically relating to NW systems in place to manage and monitor placement quality, capacity and capability, and can offer additional learning opportunities once the programme is complete

Time	Content Overview	Tutor	Aim	Output	Notes
9:30 9:45	• Introductions and overview of the programme	Tom Davidson	Introduce an overview of the programme aims and objectives		
9:45-10:45	• Review of learning needs assessment • Introduction to Virtual Learning Environments (VLE's) • Utilisng VLE's to their full potential.	Tom Davidson	Develop individuals own self-awareness of information technology. Introduce the principles of effective use of technology.	Learning outcomes 1,2 and 3	A mix of theory and scenario based practical exercises
10:45-11:00	Break				
11:00-12:30	• Creating a digital dialogue with the learner • Using social media in health education	Tom Davidson	Introduce the concept of engaging in a meaningful and effective conversation with learning at aa distance. Providing a greater understanding of social media and how it can be used for dissemination of health education.	Learning outcomes 1,2 and 3	A mix of theory and scenario based practical exercises
12:30-13:30	Lunch				
13:30-15:00	• How to engage learners in VLE's • Overcoming barriers to accessing technology	Tom Davidson	Giving the ability to develop a sustainable culture for technology enhanced learning.	Learning outcomes 1,2 and 3	A mix of theory and scenario based practical exercises
15:00-15:15	Break				
15:15-17:00	• Signposting for further personal development	Tom Davidson	Provide an understanding of the resources available for self-direct development	Learning outcomes 1,2 and 3	Scenario based practical exercises
17:00	Finish				